

NAME

EXPERIENCE POINTS  
UNSPENT: SPENT:

3 4 5 6 7 8 9  
STRESS  
DOOM

## ARMOR

10 HEAD  
LIGHT:

HEAVY:

9 CHEST  
LIGHT:

HEAVY:

7 8 UPPER ARMS  
LIGHT:

HEAVY:

5 6 LOWER ARMS  
LIGHT:

HEAVY:

3 4 UPPER LEGS  
LIGHT:

HEAVY:

1 2 LOWER LEGS  
LIGHT:

HEAVY:

BLOOD  
LOSS

HEAD  
MAJOR ○ ○ ○ ○  
GRIEVOUS ○ ○  
MORTAL ○

EXSANGUINATION  
LIMIT

RIGHT ARM  
MAJOR ○ ○ ○ ○  
GRIEVOUS ○ ○  
MORTAL ○

TORSO  
MAJOR ○ ○ ○ ○  
GRIEVOUS ○ ○  
MORTAL ○

LEFT ARM  
MAJOR ○ ○ ○ ○  
GRIEVOUS ○ ○  
MORTAL ○

RIGHT LEG  
MAJOR ○ ○ ○ ○  
GRIEVOUS ○ ○  
MORTAL ○

LEFT LEG  
MAJOR ○ ○ ○ ○  
GRIEVOUS ○ ○  
MORTAL ○

## SPECIALTIES

RANK 1

RANK 2

RANK 3

RANK 4

RANK 5

## WEAPONS

WEAPON

WEAPON

WEAPON

WEAPON

WEAPON

## RESISTANCE

## WEALTH

○ AMMUNITION  
○ FOOD  
○ WATER

## TOTAL BULK

## LOAD RANGES

APPLIES TO MOVEMENT-BASED SKILL TESTS  
○ LIGHT ( 0 TO ): +1 TO RESULT  
○ MEDIUM ( TO ): NORMAL  
○ HEAVY ( TO ): DISADVANTAGE  
○ ENCUMBERED ( TO ): DISADVANTAGE AND  
CANNOT USE SPECIALTIES

NAME

ASCENDANCY LEVEL

ABERRANT TRAITS

ASCENDANCIES

INNER POWERS

MASTERIES

INVENTORY